



About Powargrid

In a world without war, the bobbies refuse to be pacified. Old grudges run deep and immovable defenses are the new tools of war. Powargrid is an explosive turn-based strategy game wherein you must destroy your opponent's power plants and protect your own.

Blast your opponent with shockwave towers or strike them from afar with the lightning cannon. Construct additional power plants to boost your power economy and extend your reach with substations. Is the situation looking exceptionally grim? Overcharge your power plants for a last ditch defense or a surprise attack!

In the story driven campaign you will meet Commander Grak of the Blue Bobbie army, who has great things planned for you! Face down Hero Archaeologist Ford of the Red Bobbies, take on the mad green Zealot Zomg, and thwart the schemes of Chairman Swap of the Grand Yellow Bobbie Corporation.

Fight them all in the campaign mode, pick your opponents in skirmish battles or challenge human opponents in the multiplayer modes. Difficulty can be set to anything from 'fair' to 'let us know if you win... because we sure can't'.

Still didn't find a real challenge yet? Why not build your own AI to outsmart yourself, your friends and other AIs?

- **Plan your moves carefully:** as with any true turn-based strategy game, make tactical decisions and work with the outcome
- **Your leader knows best:** Commander Grak knows it all and is not shy to share his thoughts. Dismiss him straight away and focus on the action.
- **Challenge all:** demonstrate your skills in the campaign mode, multiplayer (online/ hotseat / local) and skirmish battles.
- **Tinker with the AI:** an API is provided that allows you to program the most fearsome opponents possible
- **Achieve the impossible:** we dare you to do the (almost) unachievable and collect a range of precious achievements

