

# Blobbies are out for war on Steam!

The explosive strategy game Powargrid released on PC

**The Hague, THE NETHERLANDS – October 5, 2016** – Today, Wee Free Studio released their explosive turn-based strategy game on [Steam](#) with a 20% launch discount.

Watch their explosive trailer here: <https://youtu.be/mKEHlg-ELQ4>

## Powargrid on Steam

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After imagining, designing and prototyping games for many years, tech wizards Willem and Michiel from [Wee Free Studio](#) were determined to make a game that combines elegant rules with deep, emergent gameplay..oh and explosions were a must.

Amorphous alien lifeforms known as the blobbies had peace inflicted on them, but they refuse to be pacified. They lust for power, literally and figuratively. Driven by old grudges, they use any means they have to continue waging war.

In this explosive turn-based strategy game, blobbies vie for control over their world, repurposing immovable defenses to carry out devastating attacks and constructing power plants to fuel their war efforts. Only the best tacticians can hope to strike the right balance between attacking their opponent's power plants and defending their own. And that's not all....

Not satisfied with the way the blobbies wage war? Tinker with the AI and devise your own nefarious mastermind to set on your friends.

Fight the blobbies in the campaign mode, pick your opponents in Skirmish battles and challenge human opponents. In their quest for world domination, they've also found their way onto the internet. The blobbies try to sway minds with #TheDailyBlobbie, and now they multiply every hour with the '[Blobbie meme maker](#)'...

Powargrid is now available on [Steam](#) (Windows/ Mac/ SteamOS / Linux) with a 20% launch discount.



## About Powargrid

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In a world without war, the blobbies refuse to be pacified. Old grudges run deep and immovable defenses are the new tools of war. Powargrid is an explosive turn-based strategy game wherein you must destroy your opponent's power plants and protect your own.

Blast your opponent with shockwave towers or strike them from afar with the lightning cannon. Construct additional power plants to boost your power economy and extend your reach with substations. Is the situation looking exceptionally grim? Overcharge your power plants for a last ditch defense or a surprise attack!

In the story driven campaign you will meet Commander Grak of the Blue Blobbie army, who has great things planned for you! Face down Hero Archaeologist Ford of the Red Blobbies, take on the mad green Zealot Zomg, and thwart the schemes of Chairman Swap of the Grand Yellow Blobbie Corporation.

Fight them all in the campaign mode, pick your opponents in skirmish battles or challenge human opponents in the multiplayer modes. Difficulty can be set to anything from 'fair' to 'let us know if you win... because we sure can't'.

Still didn't find a real challenge yet? Why not build your own AI to outsmart yourself, your friends and other AIs?

- **Plan your moves carefully:** as with any true turn-based strategy game, make tactical decisions and work with the outcome
- **Your leader knows best:** Commander Grak knows it all and is not shy to share his thoughts. Dismiss him straight away and focus on the action
- **Challenge all:** demonstrate your skills in the campaign mode, multiplayer (online/ hotseat / local) and skirmish battles
- **Tinker with the AI:** an API is provided that allows you to program the most fearsome opponents possible
- **Achieve the impossible:** we dare you to do the (almost) unachievable and collect a range of precious achievements

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## Related Links

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**Steam store page:** <http://store.steampowered.com/app/453130/>  
**Press kit:** <http://www.weefreestudio.com/press.html>  
**AI hub:** <http://steamcommunity.com/app/453130/discussions/1/>  
**Blobbie meme maker:** <http://www.powargrid.com/blobbie-meme-maker.html>

## About Wee Free Studio

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After many years imagining, designing and prototyping games, Willem de Neve and Michiel Konstapel made a prototype for Powargrid and felt it had some great potential.

Willem, a true board-card-story-video gamer plus energy specialist at an environmental protection agency, and Michiel, a tool-toy-game programmer plus lead software developer, soon founded Wee Free studio. The studio name was inspired by the Nac Mac Feegle, from the Discworld books by Sir Terry Pratchett.

## Press contact

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